Prefactoring (Paperback)

By Kenneth Pugh

O Reilly Media, Inc, USA, United States, 2005. Paperback. Condition: New. Language: English . Brand New Book. More often than not, developers will stop a large project in the middle of the build stage to rethink and recode the software design so it s cleaner and more efficient. Known as refactoring, this process eats up valuable time and money. To help offset refactoring, this book presents a new process called prefactoring, the premise of which states that you re better off considering the best possible design patterns before you even begin your project. Prefactoring, in essence, is the art of applying the insights gleaned from previous experience (whether yours or someone else s) when developing software to new projects. Doing so will likely save you from making costly design changes midstream - and maybe even save your job! This practical, thought-provoking guide details prefactoring guidelines in design, code, and testing, each derived from the lessons of many developers over many years. With these guidelines, you re far more likely to create more readable and maintainable code before you reach the second-guessing stage. To help communicate the many facets of this process, Prefactoring follows the example of a fictitious client, Sam,...

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