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3ds max rendering technology classroom: finalRender the essence of the application techniques: Special Value Edition

By HAN YONG WANG YAO

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Pages Number: 10349 Publisher: Beijing Publishing House Kehai electronic Pub. Date :2009-10. This book is 3dsmax rendering technology classroom. series of books & one of the finalRender essence of the application technique. & the book is divided into 13 chapter & from 20 cases of classic type of application and complete Command Quick Reference component. finalRender shader book of all key parameters of commands and features in detail and in-depth explanation & including ray tracing engine & global illumination engine & sky system & the object light source and HDRI illumination & caustics & surface and volume caustics & depth of field and motion blur & replacement of deformation & blurry reflections & blurred refraction & transparent absorption & dispersion & sub-surface scattering & etc. The book especially for the three finalRender renderer global illumination engine made a detailed presentation and the characteristics of the engine according to three kinds of analysis of their application technology. Not only that & the book with plenty of space affect the rendering of the other elements - finalRender advanced materials for a...



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