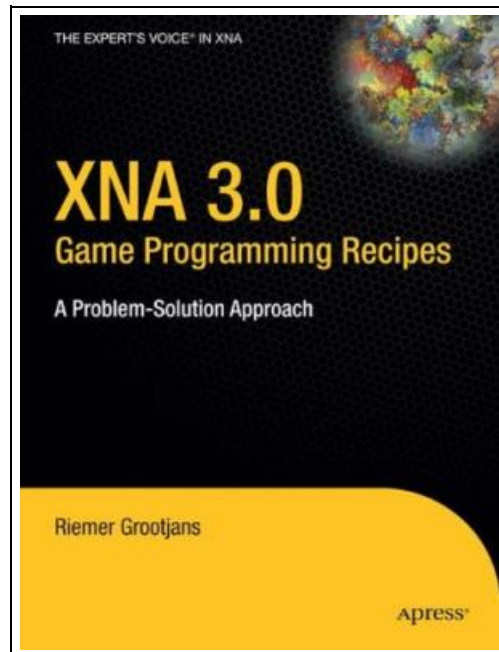


## XNA 3.0 Game Programming Recipes: A Problem-Solution Approach



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