



3ds Max materials and maps design classic 150 cases - comes 1CD

By QIAO XIAN RONG FAN XIAO BIN

paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 460 Publisher: China Youth Publishing House Pub. Date: 2010 - 01. 3ds Max + V-Ray is the industry's most popular 3D rendering plug-in software and creative combinations, and special effects in the material has a very wide range of applications. people can create ultra realistic visual impact to the work experience. In 3D texture performance, technical ability and artistic expression are indispensable, and only the perfect combination of the two, to the birth of the outstanding works. And this is a starting point with the final analysis the question, the book that looks at the entry point for readers to bring a complete solution. This book is for beginning and intermediate readers to write the case-type books, covers materials, textures, lighting, rendering and post-processing and other essential knowledge to help the reader fully grasp the material production and rendering methods, which will be raised to the level of creativity higher level. Contents: part 01 Basics 01 chapter 3dsmax texture textures of the process outlined in 1.1 1.2 the use of the Material Editor 1.3 3dsmax 1.4 3dsmax material...



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