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## DEATH BY VIDEO GAME: DANGER, PLEASURE, AND OBSESSION ON THE VIRTUAL FRONTLINE (PAPERBACK)



Melville House Publishing, 2017. Paperback. Condition: New. Reprint. Language: English . Brand New Book. The finest book on video games yet. Simon Parkin thinks like a critic, conjures like a novelist, and writes like an artist at the height of his powers--which, in fact, he is. --Tom Bissell, author of Extra Lives: Why Video Games Matter On January 31, 2012, a twenty-three-year-old student was found dead at his keyboard in an internet cafe while the video game he had been...

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- Authored by Simon Parkin
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